

# 7STARLAKE



## GPU & FPGA Military Laptops for Defense Operations

**Sensor-to-Decision in One Unit**



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## 1. Executive Summary

A **GPU- and FPGA-powered Military Laptop** acts as a high-performance, portable computing node for modern battlefield operations. By combining **CPU, GPU, FPGA, and SFP technologies**, it delivers the processing power required for advanced applications such as anti-drone defense, tactical networking, C4ISR (Command, Control, Communications, Computers, Intelligence, Surveillance, and Reconnaissance), and spectrum analysis. Built for demanding workloads, these systems support over 10,000 CUDA GPU cores with FPGA acceleration for real-time spectrum analysis, while offering 3G-SDI input and 10G SFP+ connectivity to enable tactical EO/IR operations.

Compared to stationary rugged servers, GPU-powered military laptops deliver clear advantages in mobility, flexibility, and battlefield responsiveness. Their portability makes them ideal for field agents, dismounted soldiers, and mobile command units operating in dynamic or austere environments. By eliminating the need for bulky infrastructure, these laptops allow teams to plug in anywhere and rapidly relocate or redeploy without the logistical challenges of transporting and setting up heavy servers.

Beyond mobility, GPU- and FPGA-powered laptops dramatically simplify deployment, eliminating the need for rack mounting, extra cooling, or external power sources. More importantly, they provide high-performance local computing at the tactical edge, enabling real-time data processing without dependence on communications infrastructure or remote data centers. This autonomy is critical for missions such as electronic warfare (EW), anti-drone defense, and C4ISR, where low latency and uninterrupted performance can directly impact mission success.





## 2. Key Benefits of Military Laptops in Modern Battlefields

GPU and FPGA-powered military laptops offer a powerful and portable edge computing solution tailored for dynamic battlefield environments. The table below highlights five key capabilities that distinguish these systems, enabling rapid deployment, real-time data processing, and operational flexibility across land, sea, air, and cyber domains.

	Capability	Strength	Impact
1	<b>Mobility and Portability</b>	Compact, lightweight, battery-powered; ideal for fast-moving field units or dismounted operations.	Enables instant deployment without reliance on external power or setup.
2	<b>Rapid Deployment and Setup</b>	Boot-and-go functionality with no rack mounting, cabling, or cooling setup required.	Critical for time-sensitive missions like anti-drone responses or mobile C4ISR operations.
3	<b>Self-Contained Computing Power</b>	Equipped with high-performance CPU, GPU, and sometimes FPGA; delivers server-grade power in mobile form.	Supports real-time analytics, AI workloads, spectrum analysis, and tactical signal processing at the edge.
4	<b>Field Versatility</b>	Usable in hand, on vehicles, or at forward-deployed outposts.	Adapts to land, sea, air, and cyber operations with flexible deployment options.
5	<b>Lower Power Consumption</b>	Engineered to operate on battery or low-power sources.	Ideal for austere environments with limited access to generators or power infrastructure.







### 3. Field Applications with GPU & FPGA

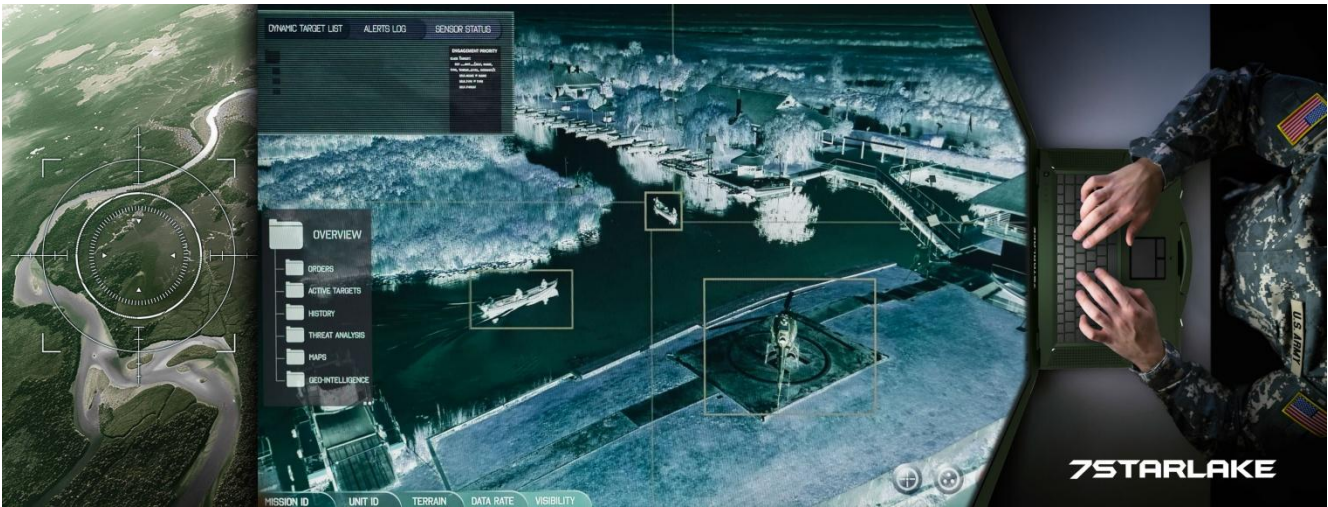
## Military Laptops

Military laptops have evolved into powerful, portable computing hubs that support diverse operations across all battlefield domains, empowering a wide range of tactical operations by delivering high-performance computing at the edge. From anti-drone systems and tactical networks to C4ISR support and spectrum analysis, these portable laptops enable real-time decision-making in dynamic environments. Their versatility extends to electronic warfare, battlefield AI, signal intelligence (SIGINT), and mission planning, making them indispensable assets across land, sea, air, and cyber domains. Here are some of the modern applications where rugged GPU & FPGA-powered laptops make a strategic impact:

	Application	Purpose and Capabilities
1	Anti-Drone Systems	RF sensing, radar analysis, EO/IR tracking, jamming, and electronic warfare control for neutralizing hostile drones.
2	C4ISR Operations	Command & control, intelligence processing, and multi-domain coordination in real time.
3	SIGINT/ELINT Processing	Signal interception, demodulation, and real-time spectrum analysis using FPGA/GPU acceleration.
4	Tactical Networking	Mobile communication node for data routing, encryption, and network management in disconnected environments.
5	UGV (Unmanned Ground Vehicle) & UAV (Unmanned Aerial Vehicles) Console	Command and control interface, sensor feed visualization, flight control, object detection, system diagnostics, live ISR processing, and edge computing.
6	Battlefield AI & Edge Inference	On-the-spot object detection, facial recognition, threat classification, and predictive modeling.
7	Geospatial Intelligence (GEOINT)	Terrain mapping, 3D rendering, route optimization, and satellite/drone imagery processing.
8	Cybersecurity Operations	Intrusion detection, local threat analysis, and cryptographic processes without cloud dependence.
9	Mission Planning and Rehearsal	VR/AR simulation, command brief generation, and pre-mission data coordination.
10	Vehicle and Platform	Interface with armored vehicles, aircraft, or naval systems



	<b>Diagnostics</b>	for health monitoring and maintenance tasks.
<b>11</b>	<b>Battle Damage Assessment</b>	On-field imagery analysis and reporting of strike impacts or equipment losses.
<b>12</b>	<b>Tactical Weather Forecasting</b>	Deploy localized meteorological modeling for aviation, artillery, and troop movement decisions.
<b>13</b>	<b>Medical Field Support</b>	Digital triage tools, casualty tracking systems, and secure patient data management during combat scenarios.





## 4. Tactical Edge Computing: Integrated CPU, GPU, FPGA, and SFP Architecture

Rugged military laptops combine CPUs, GPUs, FPGAs, and SFP connectivity to deliver high-performance computing at the tactical edge—powering mission-critical applications like anti-drone defense, C4ISR, spectrum analysis, and tactical networking.

**CPUs** handle system orchestration and multithreaded data workloads, **GPUs** accelerate AI-driven tasks like object detection and real-time imaging, and **FPGAs** offer ultra-low-latency signal processing for RF demodulation and electronic warfare functions. Complementing this processing power, integrated 10G SFP modules provide high-speed, low-latency data links for interfacing with external sensors, ISR payloads, unmanned platforms, and tactical communication networks. SFPs enable flexible, rugged fiber or copper connectivity—critical for streaming large volumes of telemetry, RF, or video data in real time and under extreme conditions.

Together, these components form a highly adaptive, self-contained computing platform, engineered to support high-stakes missions across land, sea, air, and cyber domains. Below is an overview of each component’s role and potential hardware configurations:

Application	CPU Task	GPU Task	FPGA Task	SFP Task
Anti-Drone System	System logic, C2 (Command & Control)	Object Detection, Object Tracking	RF Demodulation, Jamming	High-speed sensor data transfer
Tactical Network	Routing, Encryption	AI-based Routing, Crypto	SDR waveform handling	Secure high-bandwidth network link
C4ISR	Sensor fusion logic	ISR data analytics (electro-optical, infrared, RF spectrum)	Sensor data preprocessing	Real-time ISR data exchange
Spectrum Analysis	Signal management	Signal classification	RF digitization, FFT (Fast Fourier Transform)	Fast RF signal transmission.
UGV Console	Command interface control	Real-time video processing	Sensor signal decoding	Low-latency vehicle data link
UAV Console	Flight mission control	ISR video analytics	RF link processing	High-speed aerial data link.



## 4.1 Key Advantages of GPU/FPGA in Battlefield Laptops

Real-Time Processing	GPUs/FPGAs enable low-latency AI and signal processing at the edge.
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SWaP-C Efficiency	Better than bulky servers for mobile, battery-powered ops.
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Adaptability	FPGA configurability allows mission-specific optimizations.
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Cyber Resilience	Hardware-accelerated encryption (FPGA) prevents jamming/spoofing.
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## 4.2 Key Advantages of 10G SFP in Battlefield Laptops

<b>Fast &amp; Stable</b>	<b>Low-latency, high-bandwidth communication for real-time operations.</b>
<b>Edge Decision-Making</b>	Supports immediate analysis and faster command responses.
<b>Scalable</b>	Flexible SFP modules for future upgrades and evolving standards.
<b>Interference-Resistant</b>	Minimizes electromagnetic interference for reliable connections.



## 5. 7STARLAKE Military GPU & FPGA Laptop X7 in Field Operations

7STARLAKE's 15.6" GPU & FPGA-Powered Military Laptop X7 is a rugged, mission-ready platform engineered to meet the high-performance computing demands of modern battlefield operations. Powered by an **Intel® Xeon® D processor, NVIDIA Quadro Ada 5000 GPU, and FPGA support via FMC slots**, the X7 excels at handling highly complex tasks, including anti-drone defense, tactical networking, C4ISR, spectrum analysis, and unmanned system control. Its four-channel 3G-SDI input and dual PoE ports allow seamless integration with tactical cameras and multiple video sources, providing operators with real-time video analysis, advanced field surveillance, and rapid data processing capabilities. Designed for both mobility and performance, the X7 ensures that critical mission data is processed and actionable decisions can be made directly at the edge.

**MIL-STD-810/461 certified** for extreme temperatures, shock, and vibration, the IP65-rated X7 delivers unmatched reliability in harsh environments. Equipped with **a 1000-nit FHD sunlight-readable multi-touch display and rugged military-grade DTL-38999 connectors**, it operates consistently from -20°C to +55°C, ensuring uninterrupted performance under challenging conditions. Its compact, portable form factor provides field versatility without compromising computational power, while efficient power consumption supports extended missions and remote deployments. Whether deployed as a portable UAV/UGV control console, a mobile tactical workstation, or a frontline analysis tool, the X7 empowers operators with edge-level processing, real-time situational awareness, and faster, more informed decision-making across diverse operational scenarios.



### 15.6" GPU & FPGA Military Laptop X7-P8

- Intel® Xeon® D-1848TER (10C/20T)
- Nvidia Quadro Ada 5000 (9728 CUDA)
- FHD, 1000 Nits Sunlight Readable
- FMC Slots – FPGA Based Capability
- 4 Channel 3G-SDI, Multi-Video Data Input
- 2 x PoE Ports, Tactical Camera Support
- Military DTL-38999 Connectors
- Extended Temperature -20°C ~ +55°C
- IP65/MIL-STD-810/461 Certification



## 5.1 7STARLAKE Military Laptop X7 Hardware Integration Overview

Module	Hardware Example	Role
<b>CPU</b>	Intel® Xeon® D-1848TER (10C/20T) or Core™ i7-13800HRE	C2 logic, routing, sensor fusion
<b>GPU</b>	NVIDIA RTX 5000 Ada / RTX A4500	AI acceleration, vision & signal tasks
<b>FPGA</b>	AMD Zynq UltraScale+™ RFSoc	SDR, real-time signal processing, Low-latency RF signal processing
<b>Video Frame Grabber</b>	Euresys, AJA, Blackmagic	SDI/HDMI/Camera input
<b>SDR Front-End</b>	Ettus USRP B205mini / N210	RF acquisition, SDR
<b>RF ADC</b>	Analog Devices AD9361 /AD9680	High-speed digitization
<b>TimeSync Modules</b>	Trimble/PPS/PTP Clocking Units	Precise TDOA/FDOA & network timing
<b>Storage</b>	4TB NVMe SSD (encrypted)	Fast data logging
<b>RAM</b>	64GB DDR5 ECC / 64GB DDR4 ECC	High-bandwidth data handling
<b>SFP</b>	2 x 10G SFP	High-speed, secure battlefield connectivity.
<b>PoE</b>	2 x PoE	Power and data for peripherals.
<b>Connectivity</b>	Tactical SDR (Ettus USRP), SATCOM	Secure communications, RF sensing





## 5.2 Key Applications of 7STARLAKE Military Laptop X7

### 1. Anti-Drone Systems (Detection and Tracking)

**Objective:** Detect, track, and neutralize hostile drones using **RF sensing, radar, EO/IR cameras, and electronic warfare (EW).**

#### Hardware Roles

**CPU**  
e.g., Intel® Xeon® D-1848TER (10C/20T)

- Runs real-time OS (Linux RT or Windows IoT)
- Manages sensor fusion (combining radar, RF, and optical inputs)
- Handles command & control (C2) software for drone jamming

**GPU**  
e.g., Nvidia Quadro RTX 5000 Ada

- Accelerates AI-based drone detection (YOLOv7, TensorRT)
- Processes real-time video feeds (OpenCV, CUDA-accelerated)
- Runs deep learning models for RF fingerprinting (identifying drone communications)

**FPGA**  
e.g., AMD Zynq UltraScale+

- Low-latency signal processing (FFT for radar/RF analysis)
- High-speed jamming waveform generation (SDR-based EW)
- Hardware-accelerated encryption for secure counter-drone comms

**Sensor Types**

- Radar (X-band, Ku-band) – drone detection
- RF Sensors (Direction-finding antennas, SDR) – RF comms interception
- EO/IR Cameras (SDI/HDMI) – visual tracking
- IP Cameras (GigE or RTSP) – perimeter video monitoring

**Data Conversion Modules (DCM)**

- Video Frame Grabbers (for SDI/HDMI to USB3.0 or PCIe)
- SDR RF Front-End (e.g., Ettus USRP, AD9361)
- Radar IF Digitizers (FPGA-based ADC to PCIe)
- Sensor Fusion Middleware (ROS 2 – Robot Operating System, DDS – Data Distribution Service)

**Data Flow**

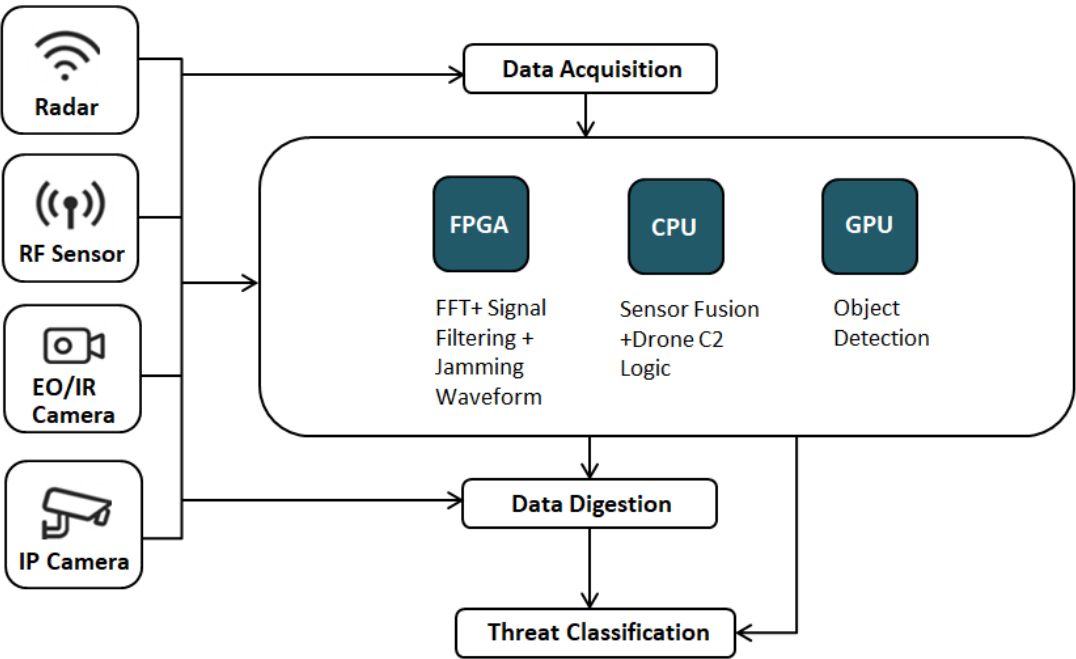
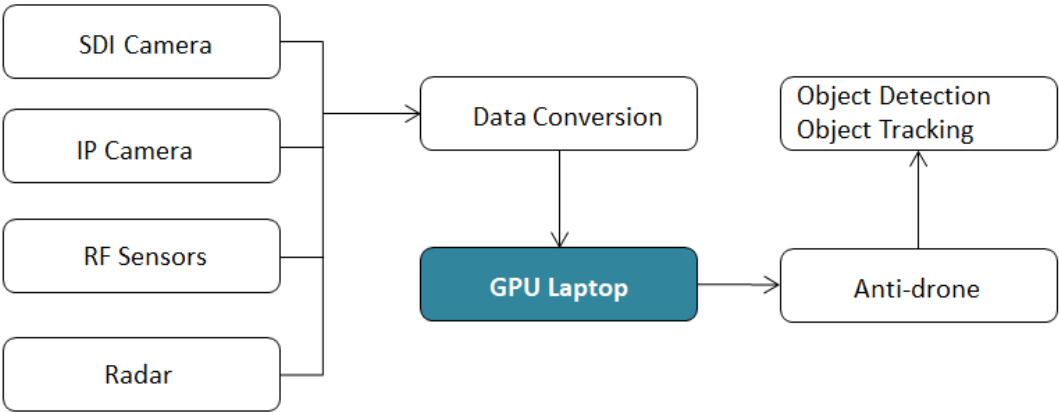
- Data Acquisition:
  - Raw RF and radar signals digitized via FPGA ADC
  - Video streams captured from EO/IR and IP cameras
- Data Digestion:
  - FPGA: FFT + signal filtering + jamming waveform generation
  - CPU: Sensor fusion (radar + RF + optical) and drone C2 logic
  - GPU: Real-time object detection (YOLOv7, SSD – Single Shot Detector)
- Data Analysis:
  - GPU/CPU: Threat classification (drone type, behavior)
  - CPU: Decision-making engine (intercept, jam, alert)



Data Acquisition

Data Digestion

Data Analysis







## 2. Tactical Networking (MANET – Mobile Ad Hoc Network, e.g., MPU5; SDR; Encrypted Communications)

**Objective:** Maintain secure, ad-hoc battlefield networks using **software-defined radio (SDR)**, **mesh networking**, and **encrypted communications**. Ensure robust, secure communications in a dynamic combat network.

<b>Hardware Roles:</b>	
CPU	<ul style="list-style-type: none"><li>■ Runs <b>tactical networking protocols</b> (e.g., OLSR —Optimized Link State Routing for MANET)</li><li>■ Manages <b>SDR stack</b> (GNU Radio, REDHAWK)</li><li>■ Handles <b>VPN &amp; encryption</b> IPsec, AES-NI acceleration (Intel Advanced Encryption Standard New Instructions)</li></ul>
GPU	<ul style="list-style-type: none"><li>■ Accelerates <b>RF signal processing</b> (beam forming, modulation/demodulation)</li><li>■ Optimizes <b>AI-based traffic analysis</b> (anomaly detection in network traffic)</li></ul>
FPGA	<ul style="list-style-type: none"><li>■ <b>Real-time SDR processing</b> (Supports advanced modulation schemes)<ul style="list-style-type: none"><li>◦ DSSS (Direct Sequence Spread Spectrum)</li><li>◦ FHSS (Frequency Hopping Spread Spectrum)</li></ul></li><li>■ <b>Ultra-low-latency encryption/decryption</b> (for TEMPEST-grade security)</li><li>■ <b>Adaptive beam forming</b> for directional communications in contested environments</li></ul>
Sensor Types:	<ul style="list-style-type: none"><li>■ <b>SDR Radios</b> (LPI/LPD capable)</li><li>■ <b>GPS/GNSS Receivers</b></li><li>■ <b>RF Spectrum Monitors</b></li><li>■ <b>Environmental Sensors</b> (optional for network-aware routing)</li></ul>
Data Conversion Modules:	<ul style="list-style-type: none"><li>■ SDR PCIe Interface Cards</li><li>■ Gigabit Ethernet Adapters</li><li>■ Time-Sync Modules (PTP, PPS)</li></ul>
Data Flow:	<ul style="list-style-type: none"><li>■ <b>Data Acquisition:</b><ul style="list-style-type: none"><li>◦ RF signals received via SDR front-end</li><li>◦ Positioning/time data from GPS modules</li></ul></li><li>■ <b>Data Digestion:</b><ul style="list-style-type: none"><li>◦ FPGA: Modulation/demodulation e.g., QPSK (Quadrature Phase Shift Keying), FHSS)</li><li>◦ CPU: Routing (OLSR), VPN stack, encryption via AES-NI</li><li>◦ GPU: Traffic pattern learning, beamforming optimization</li></ul></li><li>■ <b>Data Analysis:</b><ul style="list-style-type: none"><li>◦ CPU: Network resilience prediction, routing decisions</li><li>◦ GPU: Anomaly detection in traffic (AI/ML)</li></ul></li></ul>



### 3. C4ISR (Command, Control, Intelligence, Surveillance, Reconnaissance)

**Objective:** Enable real-time situational awareness via satellite feeds, drone ISR, using multi-intelligence data

#### Hardware Roles

CPU	<ul style="list-style-type: none"><li>■ Runs <b>GIS/mapping software</b> (ArcGIS, Falcon-View)</li><li>■ Handles <b>multi-int fusion</b> (combining SIGINT, ELINT, IMINT imagery intelligence)</li><li>■ Manages <b>mission planning &amp; decision support tools</b></li></ul>
GPU	<ul style="list-style-type: none"><li>■ Accelerates AI-based image recognition (SAR synthetic aperture radar, hyper-spectral imaging)</li><li>■ Processes real-time video analytics (object detection, change detection)</li><li>■ Runs neural networks for predictive battlefield analysis</li></ul>
FPGA	<ul style="list-style-type: none"><li>■ <b>High-speed sensor data ingestion</b> (LiDAR, SAR, EO/IR)</li><li>■ <b>Hardware-accelerated compression</b> (H.265 for drone feeds)</li><li>■ <b>Edge AI for SWaP-C ISR</b></li></ul>
Sensor Types	<ul style="list-style-type: none"><li>■ <b>EO/IR Sensors</b> (SDI/USB)</li><li>■ <b>SAR/LiDAR Systems</b> (PCIe or USB3)</li><li>■ <b>ELINT/SIGINT Antennas</b></li><li>■ <b>UAV Drone Feeds:</b> IP, RTSP (Real-Time Streaming Protocol), satellite uplink</li></ul>
Data Conversion Modules	<ul style="list-style-type: none"><li>■ High-speed Frame Grabbers (for EO/IR)</li><li>■ LiDAR-to-USB/PCIe Interface</li><li>■ Satellite Modem or IP Decoder Box</li><li>■ H.265 Hardware Decoders</li></ul>
Data Flow:	<ul style="list-style-type: none"><li>■ <b>Data Acquisition:</b><ul style="list-style-type: none"><li>◦ Imagery from EO/IR or satellite captured via video grabbers</li><li>◦ Signal intercepts via ELINT/SIGINT ADC chains</li></ul></li><li>■ <b>Data Digestion:</b><ul style="list-style-type: none"><li>◦ FPGA: Real-time decompression &amp; filtering</li><li>◦ CPU: Multi-INT fusion (SIGINT + imagery + positioning)</li><li>◦ GPU: AI-driven detection (person/vehicle, pattern-of-life)</li><li>◦ Data Analysis:</li><li>◦ GPU/CPU: Change detection, decision support analytics</li><li>◦ CPU: Mission planning, C2 outputs</li></ul></li></ul>



## 4. Spectrum Analysis (SIGINT, Electronic Warfare, RF Mapping)

**Objective:** Detect, classify, and geo-locate enemy signals (**SIGINT**) and perform **electronic attack (EA)** /**electronic protection (EP)**.

### Hardware Roles:

- CPU**
- Runs spectrum monitoring tools (HSDR- High Definition Software Defined Radio), SigInt software
  - Manages geo-location algorithms - Time Difference of Arrival (TDOA) and Frequency Difference of Arrival (FDOA)
  - Coordinates EW responses (jamming, deception)

- GPU**
- **Accelerates** wideband FFT processing (**CUDA-based spectrograms**)
  - **Runs ML models** for signal classification (**CNN—Convolutional Neural Network for RF fingerprints**)
  - **Optimizes** real-time RF scene visualization

- FPGA**
- Ultra-low-latency spectrum sensing **for fast-hopping signals**
  - Real-time digital filtering & demodulation **for COMINT (Communications Intelligence/ELINT)**
  - Jamming waveform synthesis: **DRFM (Digital Radio Frequency Memory)** for deception

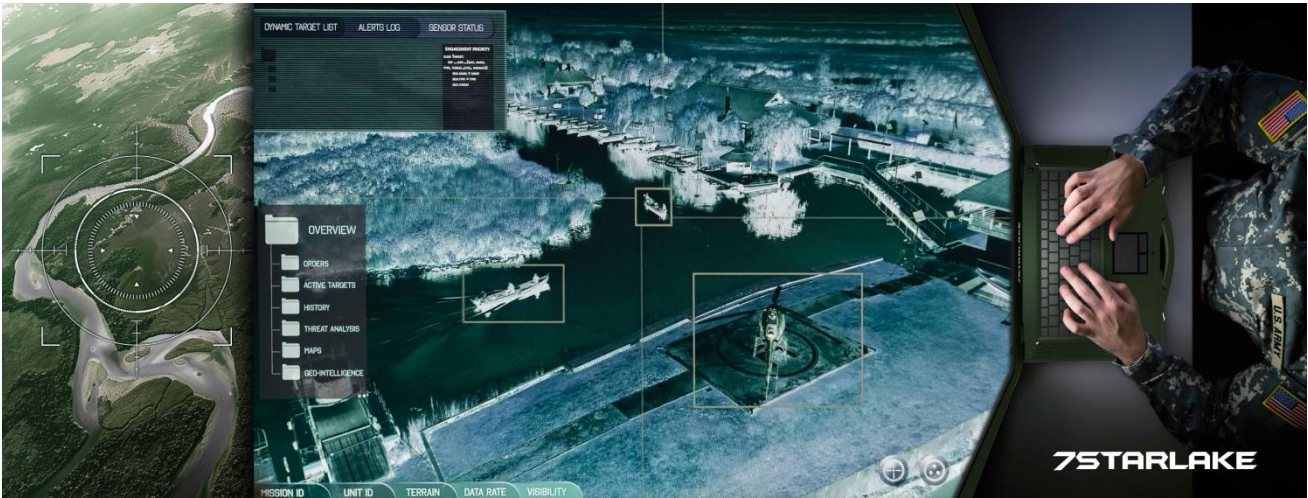
- Sensor Types**
- **Wideband SDR** (70 MHz–6 GHz)
  - **DF (Direction finding) Antennas** (for geo-location)
  - **Radar Warning Receivers**
  - **RF Detectors** (for covert burst signal detection)

- Data Conversion Modules**
- **ADC/FPGA Chains** (high-speed RF sampling)
  - **PCIe-based RF Digitizer Boards**
  - **GPS/Time Sync Modules** (for TDOA/FDOA)

- Data Flow**
- **Data Acquisition:**
    - RF signals digitized via high-speed ADCs
    - Wideband sweeps captured in SDR buffers
  - **Data Digestion:**
    - FPGA: FFT, demodulation, protocol decoding
    - GPU: Real-time spectrogram rendering, AI signal classifiers
    - CPU: Geo-location via multilateration, database matching
  - **Data Analysis:**
    - GPU: Threat signal classification (e.g., radar modes, LPI, Low-probability-of-intercept radar, signals)
    - CPU: EW orchestration (jam/deceive decisions)

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September 3, 2025





## 5. UGV Console

### Objective:

Enable remote operation, situational awareness, and real-time decision-making for Unmanned Ground Vehicles (UGVs).

### Hardware Roles

#### CPU

- Manages mission planning and autonomous navigation logic
- Handles communication protocols and operator interface
- Performs health monitoring and system diagnostics

#### GPU

- Accelerates real-time video processing (e.g., live camera feeds)
- Enables object detection and target recognition using AI models
- Supports image stitching, terrain mapping, and visual SLAM

#### FPGA

- Handles sensor interfacing, signal preprocessing, and deterministic control tasks
- Interfaces directly with low-latency sensors (e.g., LIDAR, IMU)
- Executes real-time signal preprocessing and sensor fusion
- Provides deterministic control for actuators and motor drivers

### Sensor Types

- **Radar:** Object detection, tracking
- **LIDAR:** Distance, 3D mapping
- **Visual:** Color, thermal imaging
- **IMU:** Motion, orientation sensing
- **GPS:** Position, navigation data
- **Environmental:** Air quality, temperature, radiation

### Data Conversion Modules

- **ADC/DAC boards for analog sensors:** 12-16 bit resolution, 1 MSPS+ sampling rate
- **SERDES:** Multi-Gbps, low-latency serial links
- **CAN/RS-232 converters:** Up to 1 Mbps (CAN), 115.2 kbps (RS-232)
- **USB/Ethernet interfaces:** USB 3.0/3.1, Gigabit Ethernet
- **Video Frame Grabbers:** SDI/HDMI to USB 3.0 or PCIe

### Data Flow

- **Data Acquisition:**
  - **FPGA:** Interfaces with sensors for real-time, parallel data capture
  - **CPU:** Initializes sensor drivers and manages data logging
- **Data Digestion:**
  - **FPGA:** Performs signal preprocessing (e.g., filtering, timestamping, synchronization)
  - **CPU:** Coordinates data routing, prioritization, and communication with higher-level software
  - **GPU:** Begin preliminary processing for image or video feeds (e.g., frame formatting)
- **Data Analysis:**
  - **GPU:** Runs deep learning models for video analytics, object detection, target classification (e.g., YOLOv7, SSD)
  - **CPU:** Aggregates analysis results, executes decision logic, and generates operator-facing outputs
  - **FPGA:** Assists with low-latency inference triggers or real-time feedback loops to control systems





## 6.UAV Console



**Objective:** Enable flight control, ISR (Intelligence, Surveillance, Reconnaissance) data handling, and real-time edge processing for unmanned aerial operations.

### Hardware Roles

CPU	<ul style="list-style-type: none"><li>■ Executes flight control software and autopilot logic</li><li>■ Handles communication protocols and telemetry links</li><li>■ Manages mission planning and system diagnostics</li></ul>
GPU	<ul style="list-style-type: none"><li>■ Accelerates real-time image and video analytics</li><li>■ Supports object tracking, terrain recognition, and target ID</li><li>■ Performs AI/ML inference for autonomous decisions</li></ul>
FPGA	<ul style="list-style-type: none"><li>■ Interfaces with avionics sensors and high-speed data streams</li><li>■ Executes real-time signal preprocessing and sensor fusion</li><li>■ Provides deterministic processing for time-critical feedback</li></ul>
Sensor Types	<ul style="list-style-type: none"><li>■ <b>Radar:</b> Ground-moving target indication (GMTI), weather</li><li>■ <b>LIDAR:</b> Altitude and terrain mapping</li><li>■ <b>Visual:</b> EO/IR cameras, gimbaled RGB sensors</li><li>■ <b>IMU:</b> Stabilization, orientation</li><li>■ <b>GPS:</b> Navigation, geolocation</li><li>■ <b>Environmental:</b> Wind, temperature, radiation detection</li></ul>
Data Conversion Modules	<ul style="list-style-type: none"><li>■ <b>ADC/DAC boards:</b> 12–16 bit resolution for analog sensor input</li><li>■ <b>SERDES:</b> Multi-Gbps serial links for video and radar feeds</li><li>■ <b>CAN/RS-232 converters:</b> Connect legacy avionics systems</li><li>■ <b>USB/Ethernet interfaces:</b> Plug-and-play for modular upgrades</li><li>■ <b>Video Frame Grabbers:</b> SDI/HDMI to USB 3.0 or PCIe for ISR feed capture</li></ul>
Data Flow	<ol style="list-style-type: none"><li><b>1. Data Acquisition:</b><ul style="list-style-type: none"><li>○ <b>FPGA:</b> Captures raw input from EO/IR, IMU, and telemetry sensors</li><li>○ <b>CPU:</b> Initializes sensors and handles protocol management</li></ul></li><li><b>2. Data Digestion:</b><ul style="list-style-type: none"><li>○ <b>FPGA:</b> Filters, synchronizes, and aligns sensor data (e.g., video + IMU fusion)</li><li>○ <b>CPU:</b> Manages routing and passes structured data to processing modules</li><li>○ <b>GPU:</b> Prepares image streams for inference (e.g., resizing, normalization)</li></ul></li><li><b>3. Data Analysis:</b><ul style="list-style-type: none"><li>○ <b>GPU:</b> Performs object detection, ISR interpretation, and visual SLAM</li><li>○ <b>CPU:</b> Integrates results, supports decision-making, and displays insights</li><li>○ <b>FPGA:</b> handles rapid-response actions like geofencing alerts or motor commands</li></ul></li></ol>



## Conclusion

In modern defense operations, GPU- and FPGA-powered rugged laptops redefine what real-time visualization means on the battlefield. Whether analyzing the RF spectrum, monitoring UAV feeds, or executing spectrum dominance strategies, these systems provide warfighters with immediate clarity in complex signal and data environments. By fusing AI acceleration with ultra-low-latency signal processing, **the laptop transforms into an edge-deployed command console, capable of interpreting threats, enabling secure communication, and driving mission execution without relying on remote infrastructure.** This convergence of portability, resilience, and computational power ensures that soldiers maintain operational superiority, even under contested and unpredictable conditions.

Looking ahead, intelligent warfare across air, land, and sea is rapidly reshaping the character of conflict. Drones, autonomous vehicles, and unmanned naval systems are expanding the battlespace, demanding faster decision cycles and resilient edge computing. **The integration of CPU, GPU, and FPGA architectures** enables rugged laptops to coordinate UAV swarms, analyze electronic signatures from maritime platforms, or guide unmanned ground assets with real-time precision. GPUs accelerate AI-driven vision and analytics, while FPGAs provide instantaneous RF and spectrum warfare capabilities across all domains. Together, they create a ruggedized AI hub that empowers operators with superior situational awareness and adaptive control, ensuring that information dominance, speed, and autonomy translate directly into decisive advantage in multi-domain operations.



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